

Bilag D - Aftesting af faserne ressource til emit med eksemplerne fra imada

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:

:

Start på test af test_code_sdu_AbsTest.tony

test_code_sdu_AbsTest.tony

:
001: var a : int;
002: var b : int;
003: var c : int;
004:
005: a = 0 - 7;
006: b = 6 - 8;
007: c = 6;
008:
009: write a;
010: write b;
011: write |a|;
012: write |b|;
013: write |a| + |c|;
014: write |a+c|;

:

tony.exe consol output

:
Options:

-msg sat til test_code_sdu_AbsTest.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start
TONY weeding fase slut
TONY opbygning af symboltabel start
TONY opbygning af symboltabel slut
TONY type-check start

TONY type-check slut

TONY offset beregninger start
TONY offset beregninger slut
TONY kodegenerering af abstract assembler start

TONY kodegenerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

 3 gennemloeb og reduceret med:

 5 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_AbsTest.exe

:
-7
-2
7
2
13
1

:
tonyprettyTxt.txt
:

:
tonyprettyXml.xml
:

:
tonysymbol_xref.txt
:

:

test_code_sdu_AbsTest.s

:
Oversat fra TONY
Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

_int_format:
.ascii "%d\n\0"
_zerodivide_format:
.ascii "runtime fejl: nul-division i linie %d\n\0"
_outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
_nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
_indexunderflow_format:
.ascii "runtime fejl: index underloeb i linie %d\n\0"
_indexoverflow_format:

```
.ascii "runtime fejl: index overloeb i linie %d\n\n0"
.align 4
_scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0
_myheapfreeadr:
.long _myheapspace #adresse på ledig heap-hukommelse
_myheapspace:
.space 10000000 #heap-space
_aftermyheapspace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

.equ a_1,-12 #1:int lokal adr. på ebp
.equ b_2,-8 #2:int lokal adr. på ebp
.equ c_3,-4 #3:int lokal adr. på ebp

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $12,%esp #reserver memory for lokale data
#main instructions start
#5: assign
### movl $0,%eax #num
### movl $7,%ebx #num
### subl %ebx,%eax #-
### subl $7,%eax #optimized add/sub
    movl $-7,%eax #optimized twice add/sub const
    movl %eax,a_1(%ebp) #5:Store lokal variabel

#6: assign
### movl $6,%eax #num
### movl $8,%ebx #num
### subl %ebx,%eax #-
### subl $8,%eax #optimized add/sub
    movl $-2,%eax #optimized twice add/sub const
    movl %eax,b_2(%ebp) #6:Store lokal variabel

#7: assign
    movl $6,%eax #7:num
    movl %eax,c_3(%ebp) #7:Store lokal variabel

#9: write
    movl a_1(%ebp),%eax #9:Load lokal variabel
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#10: write
    movl b_2(%ebp),%eax #10:Load lokal variabel
    pushl %eax
```

```
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#11:write
#11:Numeric
    movl a_1(%ebp),%eax #11:Load lokal variabel
    orl %eax,%eax #11:>0 ?
    jge _positiv_1
    negl %eax #11:vend fortegn
_positiv_1:
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#12:write
#12:Numeric
    movl b_2(%ebp),%eax #12:Load lokal variabel
    orl %eax,%eax #12:>0 ?
    jge _positiv_2
    negl %eax #12:vend fortegn
_positiv_2:
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#13:write
#13:Numeric
    movl a_1(%ebp),%eax #13:Load lokal variabel
    orl %eax,%eax #13:>0 ?
    jge _positiv_3
    negl %eax #13:vend fortegn
_positiv_3:
#13:Numeric
    movl c_3(%ebp),%ebx #13:Load lokal variabel
    orl %ebx,%ebx #13:>0 ?
    jge _positiv_4
    negl %ebx #13:vend fortegn
_positiv_4:
    addl %ebx,%eax #13:+
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#14:write
#14:Numeric
    movl a_1(%ebp),%eax #14:Load lokal variabel
### movl c_3(%ebp),%ebx #Load lokal variabel
### addl %ebx,%eax #+
    addl c_3(%ebp),%eax #optimized add/sub
    orl %eax,%eax #14:>0 ?
    jge _positiv_5
    negl %eax #14:vend fortegn
_positiv_5:
    pushl %eax
    pushl $_int_format
```

```
call printf
addl $8,%esp #Fjern parametre igen

#main instructions slut
xorl %eax,%eax #afslut normal med returvaerdi 0
main_end:
movl %ebp,%esp #restore stak ptr
popl %ebp #restore caler frame-ptr
ret
#-----
_indexunderflow:
pushl %eax
pushl $_indexunderflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_indexoverflow:
pushl %eax
pushl $_indexoverflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_zerodivide:
pushl %eax
pushl $_zerodivide_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_nonpositivelements:
pushl %eax
pushl $_nonpositivelements_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_outofmemory:
pushl %eax
pushl $_outofmemory_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_exit:
movl _scopeadr_0,%ebp #restore frame ptr til main scope
movl %ebp,%esp #restore main start stak ptr
popl %ebp
ret #return fra main
#-----
#end of program
#-----

Slut på test af test_code_sdu_AbsTest.tony
```

```
:  
:.....  
:  
:  
-----  
:
```

Start på test af test_code_sdu_ArrayIndex.tony

test_code_sdu_ArrayIndex.tony

```
:  
001: type intArray = array of int;  
002: var a : intArray;  
003:  
004: new a of length 7;  
005:  
006: a[0] = 4;  
007: a[1] = 5;  
008: a[2] = 6;  
009: a[3] = 7;  
010: a[4] = 8;  
011: a[5] = 9;  
012: a[6] = 10;  
013:  
014: write a[0];  
015: write a[6];  
-----  
:
```

tony.exe consol output

```
:  
Options:  
  
-msg sat til test_code_sdu_ArrayIndex.consol.txt  
  
TONY Parser afsluttet normal  
  
TONY weeding fase start  
TONY weeding fase slut  
TONY opbygning af symboltabel start  
TONY opbygning af symboltabel slut  
TONY type-check start  
  
TONY type-check slut  
  
TONY offset beregninger start  
TONY offset beregninger slut  
TONY kodegenerering af abstract assembler start  
  
TONY kodegenerering af abstract assembler slut  
  
TONY peep-hole optimimering start  
  
TONY peep-hole optimimering slut:  
  
1 gennemloeb og reduceret med:
```

0 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_ArrayIndex.exe

:
4
10

:
tonyprettyTxt.txt

:

:
tonyprettyXml.xml

:

:
tonysymbol_xref.txt

:

:

test_code_sdu_ArrayIndex.s

:
Oversat fra TONY
Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

_int_format:
.ascii "%d\n\0"
_zerodivide_format:
.ascii "runtime fejl: nul-division i linie %d\n\0"
_outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
_nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
_indexunderflow_format:
.ascii "runtime fejl: index underloeb i linie %d\n\0"
_indexoverflow_format:
.ascii "runtime fejl: index overloeb i linie %d\n\0"
.align 4


```
_scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0
_myheapfreeadr:
.long _myheapspace #adresse på ledig heap-hukommelse
_myheapspace:
.space 10000000 #heap-space
_aftermyheapspace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

.equ a_1,-4 #2:array lokal adr. på ebp

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $4,%esp #reserver memory for lokale data
#main insructions start
#4:new length
    movl $7,%eax #4:num
    orl %eax,%eax #test positivt antal elementer
    jg _newLength_1_1
    movl $4,%eax #linienr på fejl
    jmp _nonpositivelements
_newLength_1_1:
    pushl %eax #Save antal elm
    movl $4,%ebx #ebx = elementlaengde
    imull %ebx #memory_size = elementer*elementlængde
    addl $4,%eax #plads til antals variabel
    movl _myheapfreeadr,%esi
    movl %eax,0(%esi) #gem allokeret mem size
    addl %esi,%eax #ny freeadr
    addl $4,%eax #beregnes
    movl %eax,_myheapfreeadr #og gemmes
    cmpl $_aftermyheapspace,%eax #test for out of memory
    jng _newLength_1_2
    movl $4,%eax #linienr på fejl
    jmp _outofmemory
_newLength_1_2:
    leal 8(%esi),%eax #adresse på array : offset -8 er mem.size og -4 antal elm.
    popl %ebx
    movl %ebx,-4(%eax) #Gem antal elm. i array -4
#store i variabel
    movl %eax,a_1(%ebp) #4:Store lokal variabel

#6:assign
    movl $4,%eax #6:num
#6:***** abstractAsmVariable_Indexed
#6:indexed store
    pushl %eax #6:save 1. op
#6:calc indexed adr.
    pushl %ebx #6:save
```

```
movl a_1(%ebp),%eax #6:hent adr.
movl $0,%ebx #6:num
orl %ebx,%ebx #6:test for index underflow
jge _index_2_test2
movl $6,%eax #6:linienr på fejl
jmp _indexunderflow
_index_2_test2:
cmpl %ebx,-4(%eax) #6:test for index overflow = offset fejl
jg _index_2_ok
movl $6,%eax #6:linienr på fejl
jmp _indexoverflow
_index_2_ok:
pushl %eax #6:save array-adr.
movl $4,%eax #6:hent elm. længde eax
imull %ebx #6:eax = elm. offset
popl %ebx #6:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #6:adr. paa array elm. adresse i eax
popl %ebx #6:reetabler
#6:indexed load/store
popl %edx #6:hent værdi igen
movl %edx,0(%eax) #6:store variabel

#7:assign
movl $5,%eax #7:num
#7:***** abstractAsmVariable_Indexed
#7:indexed store
pushl %eax #7:save 1. op
#7:calc indexed adr.
pushl %ebx #7:save
movl a_1(%ebp),%eax #7:hent adr.
movl $1,%ebx #7:num
orl %ebx,%ebx #7:test for index underflow
jge _index_3_test2
movl $7,%eax #7:linienr på fejl
jmp _indexunderflow
_index_3_test2:
cmpl %ebx,-4(%eax) #7:test for index overflow = offset fejl
jg _index_3_ok
movl $7,%eax #7:linienr på fejl
jmp _indexoverflow
_index_3_ok:
pushl %eax #7:save array-adr.
movl $4,%eax #7:hent elm. længde eax
imull %ebx #7:eax = elm. offset
popl %ebx #7:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #7:adr. paa array elm. adresse i eax
popl %ebx #7:reetabler
#7:indexed load/store
popl %edx #7:hent værdi igen
movl %edx,0(%eax) #7:store variabel

#8:assign
movl $6,%eax #8:num
#8:***** abstractAsmVariable_Indexed
#8:indexed store
pushl %eax #8:save 1. op
#8:calc indexed adr.
pushl %ebx #8:save
movl a_1(%ebp),%eax #8:hent adr.
```

```
movl $2,%ebx #8:num
orl %ebx,%ebx #8:test for index underflow
jge _index_4_test2
movl $8,%eax #8:linienr på fejl
jmp _indexunderflow
_index_4_test2:
cmpl %ebx,-4(%eax) #8:test for index overflow = offset fejl
jg _index_4_ok
movl $8,%eax #8:linienr på fejl
jmp _indexoverflow
_index_4_ok:
pushl %eax #8:save array-adr.
movl $4,%eax #8:hent elm. længde eax
imull %ebx #8:eax = elm. offset
popl %ebx #8:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #8:adr. paa array elm. adresse i eax
popl %ebx #8:reetabler
#8:indexed load/store
popl %edx #8:hent værdi igen
movl %edx,0(%eax) #8:store variabel

#9:assign
movl $7,%eax #9:num
#9:***** abstractAsmVariable_Indexed
#9:indexed store
pushl %eax #9:save 1. op
#9:calc indexed adr.
pushl %ebx #9:save
movl a_1(%ebp),%eax #9:hent adr.
movl $3,%ebx #9:num
orl %ebx,%ebx #9:test for index underflow
jge _index_5_test2
movl $9,%eax #9:linienr på fejl
jmp _indexunderflow
_index_5_test2:
cmpl %ebx,-4(%eax) #9:test for index overflow = offset fejl
jg _index_5_ok
movl $9,%eax #9:linienr på fejl
jmp _indexoverflow
_index_5_ok:
pushl %eax #9:save array-adr.
movl $4,%eax #9:hent elm. længde eax
imull %ebx #9:eax = elm. offset
popl %ebx #9:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #9:adr. paa array elm. adresse i eax
popl %ebx #9:reetabler
#9:indexed load/store
popl %edx #9:hent værdi igen
movl %edx,0(%eax) #9:store variabel

#10:assign
movl $8,%eax #10:num
#10:***** abstractAsmVariable_Indexed
#10:indexed store
pushl %eax #10:save 1. op
#10:calc indexed adr.
pushl %ebx #10:save
movl a_1(%ebp),%eax #10:hent adr.
movl $4,%ebx #10:num
```

```
    orl %ebx,%ebx #10:test for index underflow
    jge _index_6_test2
    movl $10,%eax #10:linienr på fejl
    jmp _indexunderflow
_index_6_test2:
    cmpl %ebx,-4(%eax) #10:test for index overflow = offset fejl
    jg _index_6_ok
    movl $10,%eax #10:linienr på fejl
    jmp _indexoverflow
_index_6_ok:
    pushl %eax #10:save array-adr.
    movl $4,%eax #10:hent elm. længde eax
    imull %ebx #10:eax = elm. offset
    popl %ebx #10:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #10:adr. paa array elm. adresse i eax
    popl %ebx #10:reetabler
#10:indexed load/store
    popl %edx #10:hent værdi igen
    movl %edx,0(%eax) #10:store variabel

#11:assign
    movl $9,%eax #11:num
#11:***** abstractAsmVariable_Indexed
#11:indexed store
    pushl %eax #11:save 1. op
#11:calc indexed adr.
    pushl %ebx #11:save
    movl a_1(%ebp),%eax #11:hent adr.
    movl $5,%ebx #11:num
    orl %ebx,%ebx #11:test for index underflow
    jge _index_7_test2
    movl $11,%eax #11:linienr på fejl
    jmp _indexunderflow
_index_7_test2:
    cmpl %ebx,-4(%eax) #11:test for index overflow = offset fejl
    jg _index_7_ok
    movl $11,%eax #11:linienr på fejl
    jmp _indexoverflow
_index_7_ok:
    pushl %eax #11:save array-adr.
    movl $4,%eax #11:hent elm. længde eax
    imull %ebx #11:eax = elm. offset
    popl %ebx #11:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #11:adr. paa array elm. adresse i eax
    popl %ebx #11:reetabler
#11:indexed load/store
    popl %edx #11:hent værdi igen
    movl %edx,0(%eax) #11:store variabel

#12:assign
    movl $10,%eax #12:num
#12:***** abstractAsmVariable_Indexed
#12:indexed store
    pushl %eax #12:save 1. op
#12:calc indexed adr.
    pushl %ebx #12:save
    movl a_1(%ebp),%eax #12:hent adr.
    movl $6,%ebx #12:num
    orl %ebx,%ebx #12:test for index underflow
```

```
jge _index_8_test2
movl $12,%eax #12:linienr på fejl
jmp _indexunderflow
_index_8_test2:
cmpl %ebx,-4(%eax) #12:test for index overflow = offset fejl
jg _index_8_ok
movl $12,%eax #12:linienr på fejl
jmp _indexoverflow
_index_8_ok:
pushl %eax #12:save array-adr.
movl $4,%eax #12:hent elm. længde eax
imull %ebx #12:eax = elm. offset
popl %ebx #12:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #12:adr. paa array elm. adresse i eax
popl %ebx #12:reetabler
#12:indexed load/store
popl %edx #12:hent værdi igen
movl %edx,0(%eax) #12:store variabel

#14:write
#14:***** abstractAsmVariable_Indexed
#14:indexed load
#14:calc indexed adr.
pushl %ebx #14:save
movl a_1(%ebp),%eax #14:hent adr.
movl $0,%ebx #14:num
orl %ebx,%ebx #14:test for index underflow
jge _index_9_test2
movl $14,%eax #14:linienr på fejl
jmp _indexunderflow
_index_9_test2:
cmpl %ebx,-4(%eax) #14:test for index overflow = offset fejl
jg _index_9_ok
movl $14,%eax #14:linienr på fejl
jmp _indexoverflow
_index_9_ok:
pushl %eax #14:save array-adr.
movl $4,%eax #14:hent elm. længde eax
imull %ebx #14:eax = elm. offset
popl %ebx #14:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #14:adr. paa array elm. adresse i eax
popl %ebx #14:reetabler
#14:indexed load/store
movl 0(%eax),%eax #14:load 1. op. variabel
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen

#15:write
#15:***** abstractAsmVariable_Indexed
#15:indexed load
#15:calc indexed adr.
pushl %ebx #15:save
movl a_1(%ebp),%eax #15:hent adr.
movl $6,%ebx #15:num
orl %ebx,%ebx #15:test for index underflow
jge _index_10_test2
movl $15,%eax #15:linienr på fejl
```

```
    jmp _indexunderflow
_index_10_test2:
    cmpl %ebx,-4(%eax) #15:test for index overflow = offset fejl
    jg _index_10_ok
    movl $15,%eax #15:linienr på fejl
    jmp _indexoverflow
_index_10_ok:
    pushl %eax #15:save array-adr.
    movl $4,%eax #15:hent elm. længde eax
    imull %ebx #15:eax = elm. offset
    popl %ebx #15:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #15:adr. paa array elm. adresse i eax
    popl %ebx #15:reetabler
#15:indexed load/store
    movl 0(%eax),%eax #15:load 1. op. variabel
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#main insructions slut
    xorl %eax,%eax #afslut normal med returværdi 0
main_end:
    movl %ebp,%esp #restore stak ptr
    popl %ebp #restore caler frame-ptr
    ret
#-----
_indexunderflow:
    pushl %eax
    pushl $_indexunderflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_indexoverflow:
    pushl %eax
    pushl $_indexoverflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_zerodivide:
    pushl %eax
    pushl $_zerodivide_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_nonpositivelements:
    pushl %eax
    pushl $_nonpositivelements_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit
```

```

_outofmemory:
  pushl %eax
  pushl $_outofmemory_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_exit:
  movl _scopeadr_0,%ebp #restore frame ptr til main scope
  movl %ebp,%esp #restore main start stak ptr
  popl %ebp
  ret #return fra main
#-----
#end of program
-----
Slut på test af test_code_sdu_ArrayIndex.tony
:
:
:
:
-----
:

```

Start på test af test_code_sdu_Assoc.tony

test_code_sdu_Assoc.tony

```

:
001: write 10-2*2;
002: write 24/4*2;
003: write 100/2/5/10;
004: write 4*5-3*6;
005:
-----
:

```

tony.exe consol output

```

:
Options:

-msg sat til test_code_sdu_Assoc.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start
TONY weeding fase slut
TONY opbygning af symboltabel start
TONY opbygning af symboltabel slut
TONY type-check start

TONY type-check slut

TONY offset beregninger start
TONY offset beregninger slut
TONY kodegenerering af abstract assembler start

```

TONY kodegennering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

2 gennemloeb og reduceret med:

2 instruktioner

2 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_Assoc.exe

:
6
12
1
2

:
tonyprettyTxt.txt
:

:
tonyprettyXml.xml
:

:
tonysymbol_xref.txt
:

:
test_code_sdu_Assoc.s

:
Oversat fra TONY
Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

__int_format:
.ascii "%d\n\0"
__zerodivide_format:


```

.ascii "runtime fejl: nul-division i linie %d\n\0"
_outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
_nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
_indexunderflow_format:
.ascii "runtime fejl: index underloeb i linie %d\n\0"
_indexoverflow_format:
.ascii "runtime fejl: index overloeb i linie %d\n\0"
.align 4
_scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0
_myheapfreeadr:
.long _myheapospace #adresse på ledig heap-hukommelse
_myheapospace:
.space 10000000 #heap-space
_aftermyheapospace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $0,%esp #reserver memory for lokale data
#main insructions start
#1: write
    movl $10,%eax #1:num
    pushl %eax #1:gem 1. operant eax
### movl $2,%eax #num
### movl $2,%ebx #num
### imull %ebx #*
    movl $2,%eax #optimized mul 1.op er 2
    addl %eax,%eax #optimized mul 1.op er 2
    movl %eax,%ebx #1:aflever i 2. operant ebx
    popl %eax #1:reetabeler 1. operant eax
    subl %ebx,%eax #1:-
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#2: write
    movl $24,%eax #2:num
    movl $4,%ebx #2:num
    orl %ebx,%ebx #2:test for zero-divide
    jne _divide_1
    movl $2,%eax #2:linienr på fejl
    jmp _zerodivide
_divide_1:
    cld #Klargoer for division

```

```
    idivl %ebx #2:/
### movl $2,%ebx #num
### imull %ebx #*
    addl %eax,%eax #optimized mul 2.op er 2
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#3:write
    movl $100,%eax #3:num
    movl $2,%ebx #3:num
    orl %ebx,%ebx #3:test for zero-divide
    jne _divide_2
    movl $3,%eax #3:linienr på fejl
    jmp _zerodivide
_divide_2:
    cld #Klargoer for division
    idivl %ebx #3:/
    movl $5,%ebx #3:num
    orl %ebx,%ebx #3:test for zero-divide
    jne _divide_3
    movl $3,%eax #3:linienr på fejl
    jmp _zerodivide
_divide_3:
    cld #Klargoer for division
    idivl %ebx #3:/
    movl $10,%ebx #3:num
    orl %ebx,%ebx #3:test for zero-divide
    jne _divide_4
    movl $3,%eax #3:linienr på fejl
    jmp _zerodivide
_divide_4:
    cld #Klargoer for division
    idivl %ebx #3:/
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#4:write
    movl $4,%eax #4:num
    movl $5,%ebx #4:num
    imull %ebx #4:*
    pushl %eax #4:gem 1. operant eax
    movl $3,%eax #4:num
    movl $6,%ebx #4:num
    imull %ebx #4:*
    movl %eax,%ebx #4:aflever i 2. operant ebx
    popl %eax #4:reetabeller 1. operant eax
    subl %ebx,%eax #4:-
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#main insructions slut
    xorl %eax,%eax #afslut normal med returværdi 0
main_end:
```

```

    movl %ebp,%esp #restore stak ptr
    popl %ebp #restore caler frame-ptr
    ret
#-----
_indexunderflow:
    pushl %eax
    pushl $_indexunderflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_indexoverflow:
    pushl %eax
    pushl $_indexoverflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_zerodivide:
    pushl %eax
    pushl $_zerodivide_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_nonpositivelements:
    pushl %eax
    pushl $_nonpositivelements_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_outofmemory:
    pushl %eax
    pushl $_outofmemory_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_exit:
    movl _scopeadr_0,%ebp #restore frame ptr til main scope
    movl %ebp,%esp #restore main start stak ptr
    popl %ebp
    ret #return fra main
#-----
#end of program
-----
Slut på test af test_code_sdu_Assoc.tony
:
:
:
:
-----
:

```

Start på test af test_code_sdu_ErrOutOfBounds1.tony

test_code_sdu_ErrOutOfBounds1.tony

```
:
001: func echo(i : int) : int
002:   return i;
003: end echo;
004:
005: type intArray = array of int;
006:
007: var myArray : intArray;
008: var dummy : int;
009:
010: new myArray of length 3;
011:
012: myArray[0] = 5;
013: myArray[1] = 6;
014: myArray[2] = 7;
015:
016: dummy = echo(0);
017: write myArray[dummy];
018: dummy = echo(1);
019: write myArray[dummy];
020: dummy = echo(2);
021: write myArray[dummy];
022: dummy = echo(3);
023: write myArray[dummy];
024:
```

```
:
```

tony.exe consol output

```
:
```

Options:

-msg sat til test_code_sdu_ErrOutOfBounds1.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start

TONY weeding fase slut

TONY opbygning af symboltabel start

TONY opbygning af symboltabel slut

TONY type-check start

TONY type-check slut

TONY offset beregninger start

TONY offset beregninger slut

TONY kodegenerering af abstract assembler start

TONY kodegenerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

1 gennemløb og reduceret med:

0 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_ErrOutOfBounds1.exe

:
5
6
7
runtime fejl: index overløb i linie 23

:
tonyprettyTxt.txt
:

:
tonyprettyXml.xml
:

:
tonysymbol_xref.txt
:

:

test_code_sdu_ErrOutOfBounds1.s

:
Oversat fra TONY
Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

_int_format:
.ascii "%d\n\0"
_zerodivide_format:
.ascii "runtime fejl: nul-division i linie %d\n\0"
_outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
_nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
_indexunderflow_format:

```

.ascii "runtime fejl: index underloeb i linie %d\n\0"
_indexoverflow_format:
.ascii "runtime fejl: index overloeb i linie %d\n\0"
.align 4
_scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0
_scopeadr_1: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 1
_myheapfreeadr:
.long _myheapspace #adresse på ledig heap-hukommelse
_myheapspace:
.space 10000000 #heap-space
_aftermyheapspace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

.equ myArray_3,-8 #7:array lokal adr. på ebp
.equ dummy_4,-4 #8:int lokal adr. på ebp

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $8,%esp #reserver memory for lokale data
#main insructions start
#10:new length
    movl $3,%eax #10:num
    orl %eax,%eax #test positivt antal elementer
    jg _newLength_1_1
    movl $10,%eax #linienr på fejl
    jmp _nonpositivelements
_newLength_1_1:
    pushl %eax #Save antal elm
    movl $4,%ebx #ebx = elementlaengde
    imull %ebx #memory_size = elementer*elementlængde
    addl $4,%eax #plads til antals variabel
    movl _myheapfreeadr,%esi
    movl %eax,0(%esi) #gem allokeret mem size
    addl %esi,%eax #ny freeadr
    addl $4,%eax #beregnes
    movl %eax,_myheapfreeadr #og gemmes
    cmpl $_aftermyheapspace,%eax #test for out of memory
    jng _newLength_1_2
    movl $10,%eax #linienr på fejl
    jmp _outofmemory
_newLength_1_2:
    leal 8(%esi),%eax #adresse på array : offset -8 er mem.size og -4 antal elm.
    popl %ebx
    movl %ebx,-4(%eax) #Gem antal elm. i array -4
#store i variabel
    movl %eax,myArray_3(%ebp) #10:Store lokal variabel

```

```
#12: assign
    movl $5,%eax #12:num
#12:***** abstractAsmVariable_Indexed
#12:indexed store
    pushl %eax #12:save 1. op
#12:calc indexed adr.
    pushl %ebx #12:save
    movl myArray_3(%ebp),%eax #12:hent adr.
    movl $0,%ebx #12:num
    orl %ebx,%ebx #12:test for index underflow
    jge _index_2_test2
    movl $12,%eax #12:linienr på fejl
    jmp _indexunderflow
_index_2_test2:
    cmpl %ebx,-4(%eax) #12:test for index overflow = offset fejl
    jg _index_2_ok
    movl $12,%eax #12:linienr på fejl
    jmp _indexoverflow
_index_2_ok:
    pushl %eax #12:save array-adr.
    movl $4,%eax #12:hent elm. længde eax
    imull %ebx #12:eax = elm. offset
    popl %ebx #12:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #12:adr. paa array elm. adresse i eax
    popl %ebx #12:reetabler
#12:indexed load/store
    popl %edx #12:hent værdi igen
    movl %edx,0(%eax) #12:store variabel

#13: assign
    movl $6,%eax #13:num
#13:***** abstractAsmVariable_Indexed
#13:indexed store
    pushl %eax #13:save 1. op
#13:calc indexed adr.
    pushl %ebx #13:save
    movl myArray_3(%ebp),%eax #13:hent adr.
    movl $1,%ebx #13:num
    orl %ebx,%ebx #13:test for index underflow
    jge _index_3_test2
    movl $13,%eax #13:linienr på fejl
    jmp _indexunderflow
_index_3_test2:
    cmpl %ebx,-4(%eax) #13:test for index overflow = offset fejl
    jg _index_3_ok
    movl $13,%eax #13:linienr på fejl
    jmp _indexoverflow
_index_3_ok:
    pushl %eax #13:save array-adr.
    movl $4,%eax #13:hent elm. længde eax
    imull %ebx #13:eax = elm. offset
    popl %ebx #13:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #13:adr. paa array elm. adresse i eax
    popl %ebx #13:reetabler
#13:indexed load/store
    popl %edx #13:hent værdi igen
    movl %edx,0(%eax) #13:store variabel

#14: assign
```

```

    movl $7,%eax #14:num
#14:***** abstractAsmVariable_Indexed
#14:indexed store
    pushl %eax #14:save 1. op
#14:calc indexed adr.
    pushl %ebx #14:save
    movl myArray_3(%ebp),%eax #14:hent adr.
    movl $2,%ebx #14:num
    orl %ebx,%ebx #14:test for index underflow
    jge _index_4_test2
    movl $14,%eax #14:linienr på fejl
    jmp _indexunderflow
_index_4_test2:
    cmpl %ebx,-4(%eax) #14:test for index overflow = offset fejl
    jg _index_4_ok
    movl $14,%eax #14:linienr på fejl
    jmp _indexoverflow
_index_4_ok:
    pushl %eax #14:save array-adr.
    movl $4,%eax #14:hent elm. længde eax
    imull %ebx #14:eax = elm. offset
    popl %ebx #14:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #14:adr. paa array elm. adresse i eax
    popl %ebx #14:reestabler
#14:indexed load/store
    popl %edx #14:hent værdi igen
    movl %edx,0(%eax) #14:store variabel

#16:assign
    pushl %edi #16:save edi
    subl $4,%esp #16:reserver memory for parameterblok
    movl %esp,%edi #16:etabler base-reference til parametre
    subl $8,%edi #16:juster som ebp efter kald
    movl $0,%eax #16:num
    movl %eax,i_2(%edi) #16:gem parameter paa stak
    call echo_1 #16:aktiver funktion
    addl $4,%esp #16:frigiv parameterblok
    popl %edi #16:restore edi
    movl %eax,dummy_4(%ebp) #16:Store lokal variabel

#17:write
#17:***** abstractAsmVariable_Indexed
#17:indexed load
#17:calc indexed adr.
    pushl %ebx #17:save
    movl myArray_3(%ebp),%eax #17:hent adr.
    movl dummy_4(%ebp),%ebx #17:Load lokal variabel
    orl %ebx,%ebx #17:test for index underflow
    jge _index_5_test2
    movl $17,%eax #17:linienr på fejl
    jmp _indexunderflow
_index_5_test2:
    cmpl %ebx,-4(%eax) #17:test for index overflow = offset fejl
    jg _index_5_ok
    movl $17,%eax #17:linienr på fejl
    jmp _indexoverflow
_index_5_ok:
    pushl %eax #17:save array-adr.
    movl $4,%eax #17:hent elm. længde eax

```



```
imull %ebx #17:eax = elm. offset
popl %ebx #17:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #17:adr. paa array elm. adresse i eax
popl %ebx #17:reetabler
#17:indexed load/store
movl 0(%eax),%eax #17:load 1. op. variabel
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen

#18:assign
pushl %edi #18:save edi
subl $4,%esp #18:reserver memory for parameterblok
movl %esp,%edi #18:etabler base-reference til parametre
subl $8,%edi #18:juster som ebp efter kald
movl $1,%eax #18:num
movl %eax,i_2(%edi) #18:gem parameter paa stak
call echo_1 #18:aktiver funktion
addl $4,%esp #18:frigiv parameterblok
popl %edi #18:restore edi
movl %eax,dummy_4(%ebp) #18:Store lokal variabel

#19:write
#19:***** abstractAsmVariable_Indexed
#19:indexed load
#19:calc indexed adr.
pushl %ebx #19:save
movl myArray_3(%ebp),%eax #19:hent adr.
movl dummy_4(%ebp),%ebx #19:Load lokal variabel
orl %ebx,%ebx #19:test for index underflow
jge _index_6_test2
movl $19,%eax #19:linienr på fejl
jmp _indexunderflow
_index_6_test2:
cmpl %ebx,-4(%eax) #19:test for index overflow = offset fejl
jg _index_6_ok
movl $19,%eax #19:linienr på fejl
jmp _indexoverflow
_index_6_ok:
pushl %eax #19:save array-adr.
movl $4,%eax #19:hent elm. længde eax
imull %ebx #19:eax = elm. offset
popl %ebx #19:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #19:adr. paa array elm. adresse i eax
popl %ebx #19:reetabler
#19:indexed load/store
movl 0(%eax),%eax #19:load 1. op. variabel
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen

#20:assign
pushl %edi #20:save edi
subl $4,%esp #20:reserver memory for parameterblok
movl %esp,%edi #20:etabler base-reference til parametre
subl $8,%edi #20:juster som ebp efter kald
movl $2,%eax #20:num
```

```
movl %eax,i_2(%edi) #20: gem parameter paa stak
call echo_1 #20: aktiver funktion
addl $4,%esp #20: frigiv parameterblok
popl %edi #20: restore edi
movl %eax,dummy_4(%ebp) #20: Store lokal variabel
```

```
#21: write
```

```
#21:***** abstractAsmVariable_Indexed
```

```
#21: indexed load
```

```
#21: calc indexed adr.
```

```
pushl %ebx #21: save
```

```
movl myArray_3(%ebp),%eax #21: hent adr.
```

```
movl dummy_4(%ebp),%ebx #21: Load lokal variabel
```

```
orl %ebx,%ebx #21: test for index underflow
```

```
jge _index_7_test2
```

```
movl $21,%eax #21: liniern på fejl
```

```
jmp _indexunderflow
```

```
_index_7_test2:
```

```
cmpl %ebx,-4(%eax) #21: test for index overflow = offset fejl
```

```
jg _index_7_ok
```

```
movl $21,%eax #21: liniern på fejl
```

```
jmp _indexoverflow
```

```
_index_7_ok:
```

```
pushl %eax #21: save array-adr.
```

```
movl $4,%eax #21: hent elm. længde eax
```

```
imull %ebx #21: eax = elm. offset
```

```
popl %ebx #21: restore array-adr. i ebx
```

```
leal 0(%ebx,%eax),%eax #21: adr. paa array elm. adresse i eax
```

```
popl %ebx #21: reetabler
```

```
#21: indexed load/store
```

```
movl 0(%eax),%eax #21: load 1. op. variabel
```

```
pushl %eax
```

```
pushl $_int_format
```

```
call printf
```

```
addl $8,%esp #Fjern parametre igen
```

```
#22: assign
```

```
pushl %edi #22: save edi
```

```
subl $4,%esp #22: reserver memory for parameterblok
```

```
movl %esp,%edi #22: etabler base-reference til parametre
```

```
subl $8,%edi #22: juster som ebp efter kald
```

```
movl $3,%eax #22: num
```

```
movl %eax,i_2(%edi) #22: gem parameter paa stak
```

```
call echo_1 #22: aktiver funktion
```

```
addl $4,%esp #22: frigiv parameterblok
```

```
popl %edi #22: restore edi
```

```
movl %eax,dummy_4(%ebp) #22: Store lokal variabel
```

```
#23: write
```

```
#23:***** abstractAsmVariable_Indexed
```

```
#23: indexed load
```

```
#23: calc indexed adr.
```

```
pushl %ebx #23: save
```

```
movl myArray_3(%ebp),%eax #23: hent adr.
```

```
movl dummy_4(%ebp),%ebx #23: Load lokal variabel
```

```
orl %ebx,%ebx #23: test for index underflow
```

```
jge _index_8_test2
```

```
movl $23,%eax #23: liniern på fejl
```

```
jmp _indexunderflow
```

```

_index_8_test2:
  cmpl %ebx,-4(%eax) #23:test for index overflow = offset fejl
  jg _index_8_ok
  movl $23,%eax #23:linienr på fejl
  jmp _indexoverflow
_index_8_ok:
  pushl %eax #23:save array-adr.
  movl $4,%eax #23:hent elm. længde eax
  imull %ebx #23:eax = elm. offset
  popl %ebx #23:restore array-adr. i ebx
  leal 0(%ebx,%eax),%eax #23:adr. paa array elm. adresse i eax
  popl %ebx #23:reetabler
#23:indexed load/store
  movl 0(%eax),%eax #23:load 1. op. variabel
  pushl %eax
  pushl $_int_format
  call printf
  addl $8,%esp #Fjern parametre igen

#main insructions slut
  xorl %eax,%eax #afslut normal med returværdi 0
main_end:
  movl %ebp,%esp #restore stak ptr
  popl %ebp #restore caler frame-ptr
  ret
#-----
_indexunderflow:
  pushl %eax
  pushl $_indexunderflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_indexoverflow:
  pushl %eax
  pushl $_indexoverflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_zerodivide:
  pushl %eax
  pushl $_zerodivide_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_nonpositivelements:
  pushl %eax
  pushl $_nonpositivelements_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_outofmemory:

```

```

pushl %eax
pushl $_outofmemory_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

```

```

_exit:
movl _scopeadr_0,%ebp #restore frame ptr til main scope
movl %ebp,%esp #restore main start stak ptr
popl %ebp
ret #return fra main

```

#-----

#1: #function echo_1

```

#Parameter adresser i dette scope
.equ i_2,8 #1:int lokal adr. på ebp

```

#Data adresser defineret i dette scope

```

echo_1:
pushl %ebp #save ebp
movl %esp,%ebp #set frame ptr
movl %ebp,_scopeadr_1 #gem frame ptr til andre scopes
subl $0,%esp #reserver memory for lokale data
pushl %ebx
pushl %esi
pushl %edi
#funktion instructions start
#2: return
movl i_2(%ebp),%eax #2: Load lokal variabel
jmp echo_1_end #return med vaerdi i eax

```

#funktion instructions slut

```

echo_1_end:
popl %edi
popl %esi
popl %ebx
movl %ebp,%esp #restore stak ptr
popl %ebp #restore caler frame-ptr
ret

```

#-----

#end of program

Slut på test af test_code_sdu_ErrOutOfBounds1.tony

```

:
:
:
:
:
:
:
:
:
:

```

Start på test af test_code_sdu_ErrOutOfBounds2.tony

test_code_sdu_ErrOutOfBounds2.tony

```

:
```

```
001: func echo(i : int) : int
002:   return i;
003: end echo;
004:
005: type intArray = array of int;
006:
007: var myArray : intArray;
008: var dummy : int;
009:
010: new myArray of length 3;
011:
012: myArray[0] = 5;
013: myArray[1] = 6;
014: myArray[2] = 7;
015:
016: dummy = echo(0);
017: write myArray[dummy];
018: dummy = echo(1);
019: write myArray[dummy];
020: dummy = echo(2);
021: write myArray[dummy];
022: dummy = echo(-1);
023: write myArray[dummy];
024:
```

```
-----
:
```

tony.exe consol output

```
:
```

Options:

```
-msg sat til test_code_sdu_ErrOutOfBounds2.consol.txt
```

```
TONY Parser afsluttet normal
```

```
TONY weeding fase start
```

```
TONY weeding fase slut
```

```
TONY opbygning af symboltabel start
```

```
TONY opbygning af symboltabel slut
```

```
TONY type-check start
```

```
TONY type-check slut
```

```
TONY offset beregninger start
```

```
TONY offset beregninger slut
```

```
TONY kodegenerering af abstract assembler start
```

```
TONY kodegenerering af abstract assembler slut
```

```
TONY peep-hole optimimering start
```

```
TONY peep-hole optimimering slut:
```

```
  1 gennemloeb og reduceret med:
```

```
  0 instruktioner
```

```
  0 multiplikationer
```

0 jumps

TONY assembler udskrives til <stdout> start
TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_ErrOutOfBounds2.exe

:
5
6
7
runtime fejl: index underloeb i linie 23

:
tonyprettyTxt.txt

:

:
tonyprettyXml.xml

:

:
tonysymbol_xref.txt

:

:

test_code_sdu_ErrOutOfBounds2.s

:
Oversat fra TONY
Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

__int_format:
.ascii "%d\n\0"
__zerodivide_format:
.ascii "runtime fejl: nul-division i linie %d\n\0"
__outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
__nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
__indexunderflow_format:
.ascii "runtime fejl: index underloeb i linie %d\n\0"
__indexoverflow_format:
.ascii "runtime fejl: index overloeb i linie %d\n\0"
.align 4
__scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0

```
_scopeadr_1: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 1
_myheapfreeadr:
.long _myheapspace #adresse på ledig heap-hukommelse
_myheapspace:
.space 10000000 #heap-space
_aftermyheapspace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

.equ myArray_3,-8 #7:array lokal adr. på ebp
.equ dummy_4,-4 #8:int lokal adr. på ebp

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $8,%esp #reserver memory for lokale data
#main insructions start
#10:new length
    movl $3,%eax #10:num
    orl %eax,%eax #test positivt antal elementer
    jg _newLength_1_1
    movl $10,%eax #linienr på fejl
    jmp _nonpositivelements
_newLength_1_1:
    pushl %eax #Save antal elm
    movl $4,%ebx #ebx = elementlaengde
    imull %ebx #memory_size = elementer*elementlængde
    addl $4,%eax #plads til antals variabel
    movl _myheapfreeadr,%esi
    movl %eax,0(%esi) #gem allokeret mem size
    addl %esi,%eax #ny freeadr
    addl $4,%eax #beregnes
    movl %eax,_myheapfreeadr #og gemmes
    cmpl $_aftermyheapspace,%eax #test for out of memory
    jng _newLength_1_2
    movl $10,%eax #linienr på fejl
    jmp _outofmemory
_newLength_1_2:
    leal 8(%esi),%eax #adresse på array : offset -8 er mem.size og -4 antal elm.
    popl %ebx
    movl %ebx,-4(%eax) #Gem antal elm. i array -4
#store i variabel
    movl %eax,myArray_3(%ebp) #10:Store lokal variabel

#12:assign
    movl $5,%eax #12:num
#12:***** abstractAsmVariable_Indexed
#12:indexed store
    pushl %eax #12:save 1. op
#12:calc indexed adr.
```

```
    pushl %ebx #12:save
    movl myArray_3(%ebp),%eax #12:hent adr.
    movl $0,%ebx #12:num
    orl %ebx,%ebx #12:test for index underflow
    jge _index_2_test2
    movl $12,%eax #12:linienr på fejl
    jmp _indexunderflow
_index_2_test2:
    cmpl %ebx,-4(%eax) #12:test for index overflow = offset fejl
    jg _index_2_ok
    movl $12,%eax #12:linienr på fejl
    jmp _indexoverflow
_index_2_ok:
    pushl %eax #12:save array-adr.
    movl $4,%eax #12:hent elm. længde eax
    imull %ebx #12:eax = elm. offset
    popl %ebx #12:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #12:adr. paa array elm. adresse i eax
    popl %ebx #12:reetabler
#12:indexed load/store
    popl %edx #12:hent værdi igen
    movl %edx,0(%eax) #12:store variabel

#13:assign
    movl $6,%eax #13:num
#13:***** abstractAsmVariable_Indexed
#13:indexed store
    pushl %eax #13:save 1. op
#13:calc indexed adr.
    pushl %ebx #13:save
    movl myArray_3(%ebp),%eax #13:hent adr.
    movl $1,%ebx #13:num
    orl %ebx,%ebx #13:test for index underflow
    jge _index_3_test2
    movl $13,%eax #13:linienr på fejl
    jmp _indexunderflow
_index_3_test2:
    cmpl %ebx,-4(%eax) #13:test for index overflow = offset fejl
    jg _index_3_ok
    movl $13,%eax #13:linienr på fejl
    jmp _indexoverflow
_index_3_ok:
    pushl %eax #13:save array-adr.
    movl $4,%eax #13:hent elm. længde eax
    imull %ebx #13:eax = elm. offset
    popl %ebx #13:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #13:adr. paa array elm. adresse i eax
    popl %ebx #13:reetabler
#13:indexed load/store
    popl %edx #13:hent værdi igen
    movl %edx,0(%eax) #13:store variabel

#14:assign
    movl $7,%eax #14:num
#14:***** abstractAsmVariable_Indexed
#14:indexed store
    pushl %eax #14:save 1. op
#14:calc indexed adr.
    pushl %ebx #14:save
```



```
movl myArray_3(%ebp),%eax #14:hent adr.
movl $2,%ebx #14:num
orl %ebx,%ebx #14:test for index underflow
jge _index_4_test2
movl $14,%eax #14:linienr på fejl
jmp _indexunderflow
_index_4_test2:
cmpl %ebx,-4(%eax) #14:test for index overflow = offset fejl
jg _index_4_ok
movl $14,%eax #14:linienr på fejl
jmp _indexoverflow
_index_4_ok:
pushl %eax #14:save array-adr.
movl $4,%eax #14:hent elm. længde eax
imull %ebx #14:eax = elm. offset
popl %ebx #14:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #14:adr. paa array elm. adresse i eax
popl %ebx #14:reetabler
#14:indexed load/store
popl %edx #14:hent værdi igen
movl %edx,0(%eax) #14:store variabel

#16:assign
pushl %edi #16:save edi
subl $4,%esp #16:reserver memory for parameterblok
movl %esp,%edi #16:etabler base-reference til parametre
subl $8,%edi #16:juster som ebp efter kald
movl $0,%eax #16:num
movl %eax,i_2(%edi) #16:gem parameter paa stak
call echo_1 #16:aktiver funktion
addl $4,%esp #16:frigiv parameterblok
popl %edi #16:restore edi
movl %eax,dummy_4(%ebp) #16:Store lokal variabel

#17:write
#17:***** abstractAsmVariable_Indexed
#17:indexed load
#17:calc indexed adr.
pushl %ebx #17:save
movl myArray_3(%ebp),%eax #17:hent adr.
movl dummy_4(%ebp),%ebx #17:Load lokal variabel
orl %ebx,%ebx #17:test for index underflow
jge _index_5_test2
movl $17,%eax #17:linienr på fejl
jmp _indexunderflow
_index_5_test2:
cmpl %ebx,-4(%eax) #17:test for index overflow = offset fejl
jg _index_5_ok
movl $17,%eax #17:linienr på fejl
jmp _indexoverflow
_index_5_ok:
pushl %eax #17:save array-adr.
movl $4,%eax #17:hent elm. længde eax
imull %ebx #17:eax = elm. offset
popl %ebx #17:restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #17:adr. paa array elm. adresse i eax
popl %ebx #17:reetabler
#17:indexed load/store
movl 0(%eax),%eax #17:load 1. op. variabel
```

```
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen
```

#18: assign

```
pushl %edi #18: save edi
subl $4,%esp #18: reserver memory for parameterblok
movl %esp,%edi #18: etabler base-reference til parametre
subl $8,%edi #18: juster som ebp efter kald
movl $1,%eax #18: num
movl %eax,i_2(%edi) #18: gem parameter paa stak
call echo_1 #18: aktiver funktion
addl $4,%esp #18: frigiv parameterblok
popl %edi #18: restore edi
movl %eax,dummy_4(%ebp) #18: Store lokal variabel
```

#19: write

#19: ***** abstractAsmVariable_Indexed

#19: indexed load

#19: calc indexed adr.

```
pushl %ebx #19: save
movl myArray_3(%ebp),%eax #19: hent adr.
movl dummy_4(%ebp),%ebx #19: Load lokal variabel
orl %ebx,%ebx #19: test for index underflow
jge _index_6_test2
movl $19,%eax #19: liniernr på fejl
jmp _indexunderflow
_index_6_test2:
cmpl %ebx,-4(%eax) #19: test for index overflow = offset fejl
jg _index_6_ok
movl $19,%eax #19: liniernr på fejl
jmp _indexoverflow
_index_6_ok:
pushl %eax #19: save array-adr.
movl $4,%eax #19: hent elm. længde eax
imull %ebx #19: eax = elm. offset
popl %ebx #19: restore array-adr. i ebx
leal 0(%ebx,%eax),%eax #19: adr. paa array elm. adresse i eax
popl %ebx #19: reetabler
```

#19: indexed load/store

```
movl 0(%eax),%eax #19: load 1. op. variabel
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen
```

#20: assign

```
pushl %edi #20: save edi
subl $4,%esp #20: reserver memory for parameterblok
movl %esp,%edi #20: etabler base-reference til parametre
subl $8,%edi #20: juster som ebp efter kald
movl $2,%eax #20: num
movl %eax,i_2(%edi) #20: gem parameter paa stak
call echo_1 #20: aktiver funktion
addl $4,%esp #20: frigiv parameterblok
popl %edi #20: restore edi
movl %eax,dummy_4(%ebp) #20: Store lokal variabel
```

```
#21:write
#21:***** abstractAsmVariable_Indexed
#21:indexed load
#21:calc indexed adr.
    pushl %ebx #21:save
    movl myArray_3(%ebp),%eax #21:hent adr.
    movl dummy_4(%ebp),%ebx #21:Load lokal variabel
    orl %ebx,%ebx #21:test for index underflow
    jge _index_7_test2
    movl $21,%eax #21:linienr på fejl
    jmp _indexunderflow
_index_7_test2:
    cmpl %ebx,-4(%eax) #21:test for index overflow = offset fejl
    jg _index_7_ok
    movl $21,%eax #21:linienr på fejl
    jmp _indexoverflow
_index_7_ok:
    pushl %eax #21:save array-adr.
    movl $4,%eax #21:hent elm. længde eax
    imull %ebx #21:eax = elm. offset
    popl %ebx #21:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #21:adr. paa array elm. adresse i eax
    popl %ebx #21:reetabler
#21:indexed load/store
    movl 0(%eax),%eax #21:load 1. op. variabel
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#22:assign
    pushl %edi #22:save edi
    subl $4,%esp #22:reserver memory for parameterblok
    movl %esp,%edi #22:etabler base-reference til parametre
    subl $8,%edi #22:juster som ebp efter kald
    movl $-1,%eax #22:num
    movl %eax,i_2(%edi) #22:gem parameter paa stak
    call echo_1 #22:aktiver funktion
    addl $4,%esp #22:frigiv parameterblok
    popl %edi #22:restore edi
    movl %eax,dummy_4(%ebp) #22:Store lokal variabel

#23:write
#23:***** abstractAsmVariable_Indexed
#23:indexed load
#23:calc indexed adr.
    pushl %ebx #23:save
    movl myArray_3(%ebp),%eax #23:hent adr.
    movl dummy_4(%ebp),%ebx #23:Load lokal variabel
    orl %ebx,%ebx #23:test for index underflow
    jge _index_8_test2
    movl $23,%eax #23:linienr på fejl
    jmp _indexunderflow
_index_8_test2:
    cmpl %ebx,-4(%eax) #23:test for index overflow = offset fejl
    jg _index_8_ok
    movl $23,%eax #23:linienr på fejl
    jmp _indexoverflow
_index_8_ok:
```

```
    pushl %eax #23:save array-adr.
    movl $4,%eax #23:hent elm. længde eax
    imull %ebx #23:eax = elm. offset
    popl %ebx #23:restore array-adr. i ebx
    leal 0(%ebx,%eax),%eax #23:adr. paa array elm. adresse i eax
    popl %ebx #23:reetabler
#23:indexed load/store
    movl 0(%eax),%eax #23:load 1. op. variabel
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#main insructions slut
    xorl %eax,%eax #afslut normal med returvaerdi 0
main_end:
    movl %ebp,%esp #restore stak ptr
    popl %ebp #restore caler frame-ptr
    ret
#-----
_indexunderflow:
    pushl %eax
    pushl $_indexunderflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_indexoverflow:
    pushl %eax
    pushl $_indexoverflow_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_zerodivide:
    pushl %eax
    pushl $_zerodivide_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_nonpositivelements:
    pushl %eax
    pushl $_nonpositivelements_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_outofmemory:
    pushl %eax
    pushl $_outofmemory_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit
```

```
_exit:
  movl _scopeadr_0,%ebp #restore frame ptr til main scope
  movl %ebp,%esp #restore main start stak ptr
  popl %ebp
  ret #return fra main
#-----

#1:#function echo_1

#Parameter adresser i dette scope
.equ i_2,8 #1:int lokal adr. på ebp

#Data adresser defineret i dette scope

echo_1:
  pushl %ebp #save ebp
  movl %esp,%ebp #set frame ptr
  movl %ebp,_scopeadr_1 #gem frame ptr til andre scopes
  subl $0,%esp #reserver memory for lokale data
  pushl %ebx
  pushl %esi
  pushl %edi
  #funktion instructions start
  #2:return
  movl i_2(%ebp),%eax #2:Load lokal variabel
  jmp echo_1_end #return med vaerdi i eax
```

```
#funktion instructions slut
echo_1_end:
  popl %edi
  popl %esi
  popl %ebx
  movl %ebp,%esp #restore stak ptr
  popl %ebp #restore caler frame-ptr
  ret
```

```
#-----
```

```
#end of program
```

```
-----
Slut på test af test_code_sdu_ErrOutOfBounds2.tony
```

```
:
:
:
:
:
-----
:
```

Start på test af test_code_sdu_Factorial.tony

```
-----
```

test_code_sdu_Factorial.tony

```
:
001: func factorial(n: int): int
002:   if (n == 0) || (n == 1) then
003:     return 1;
004:   else
005:     return n * factorial(n-1);
006: end factorial;
```

007:

008: write factorial(5);

009:

:

tony.exe consol output

:

Options:

-msg sat til test_code_sdu_Factorial.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start

TONY weeding fase slut

TONY opbygning af symboltabel start

TONY opbygning af symboltabel slut

TONY type-check start

TONY type-check slut

TONY offset beregninger start

TONY offset beregninger slut

TONY kodegennering af abstract assembler start

TONY kodegennering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

2 gennemloeb og reduceret med:

3 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_Factorial.exe

:

120

:

```
tonyprettyTxt.txt
```

```
:
```

```
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```

```
:
```

```
tonyprettyXml.xml
```

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```

```
tonysymbol_xref.txt
```

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```
-----
```

```
:
```

test_code_sdu_Factorial.s

```
:
```

```
# Oversat fra TONY
```

```
# Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk
```

```
.data
```

```
_int_format:
```

```
.ascii "%d\n\0"
```

```
_zerodivide_format:
```

```
.ascii "runtime fejl: nul-division i linie %d\n\0"
```

```
_outofmemory_format:
```

```
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"
```

```
_nonpositivelements_format:
```

```
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"
```

```
_indexunderflow_format:
```

```
.ascii "runtime fejl: index underloeb i linie %d\n\0"
```

```
_indexoverflow_format:
```

```
.ascii "runtime fejl: index overloeb i linie %d\n\0"
```

```
.align 4
```

```
_scopeadr_0: #frame-adr. til scopelevel
```

```
.long -1 #adr. til lokale data paa scope-level 0
```

```
_scopeadr_1: #frame-adr. til scopelevel
```

```
.long -1 #adr. til lokale data paa scope-level 1
```

```
_myheapfreeadr:
```

```
.long _myheapspace #adresse på ledig heap-hukommelse
```

```
_myheapspace:
```

```
.space 10000000 #heap-space
```

```
_aftermyheapspace:
```

```
.long 0 #4 byte ekstra da længde gemmes før test
```

```
.text
```

```
.globl _main ##entry for windows
```

```
.globl main ##entry for linux
```

```
#Data adresser defineret i dette scope
```

```
_main: #entry for windows
```

```
main: #entry for linux
```

```
    pushl %ebp #save ebp
```

```
    movl %esp,%ebp #set frame ptr
```

```
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
```

```
    subl $0,%esp #reserver memory for lokale data
```

```
#main insructions start
```

```
#8: write
  pushl %edi #8: save edi
  subl $4,%esp #8: reserver memory for parameterblok
  movl %esp,%edi #8: etabler base-reference til parametre
  subl $8,%edi #8: juster som ebp efter kald
  movl $5,%eax #8: num
  movl %eax,n_2(%edi) #8: gem parameter paa stak
  call factorial_1 #8: aktiver funktion
  addl $4,%esp #8: frigiv parameterblok
  popl %edi #8: restore edi
  pushl %eax
  pushl $_int_format
  call printf
  addl $8,%esp #Fjern parametre igen

#main insructions slut
  xorl %eax,%eax #afslut normal med returvaerdi 0
main_end:
  movl %ebp,%esp #restore stak ptr
  popl %ebp #restore caler frame-ptr
  ret
#-----
_indexunderflow:
  pushl %eax
  pushl $_indexunderflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_indexoverflow:
  pushl %eax
  pushl $_indexoverflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_zerodivide:
  pushl %eax
  pushl $_zerodivide_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_nonpositivelements:
  pushl %eax
  pushl $_nonpositivelements_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_outofmemory:
  pushl %eax
  pushl $_outofmemory_format
  call printf
  addl $8,%esp #Ryd op paa stak
```



```

movl $2,%eax #Returvaerdi 2
jmp _exit

_exit:
movl _scopeadr_0,%ebp #restore frame ptr til main scope
movl %ebp,%esp #restore main start stak ptr
popl %ebp
ret #return fra main
#-----

#1: #function factorial_1

#Parameter adresser i dette scope
.equ n_2,8 #1: int lokal adr. på ebp

#Data adresser defineret i dette scope

factorial_1:
pushl %ebp #save ebp
movl %esp,%ebp #set frame ptr
movl %ebp,_scopeadr_1 #gem frame ptr til andre scopes
subl $0,%esp #reserver memory for lokale data
pushl %ebx
pushl %esi
pushl %edi
#funktion instructions start
#5: if-then-else
movl n_2(%ebp),%eax #2: Load lokal variabel
### movl $0,%ebx #num
### cmpl %ebx,%eax #sammenlignings exp
cmpl $0,%eax #optimized cmp
je _equation_2_true
xorl %eax,%eax #2: exp false
jmp _equation_2_end
_equation_2_true:
movl $1,%eax #2: exp true
_equation_2_end:
pushl %eax #2: gem 1. operant eax
movl n_2(%ebp),%eax #2: Load lokal variabel
### movl $1,%ebx #num
### cmpl %ebx,%eax #sammenlignings exp
cmpl $1,%eax #optimized cmp
je _equation_3_true
xorl %eax,%eax #2: exp false
jmp _equation_3_end
_equation_3_true:
movl $1,%eax #2: exp true
_equation_3_end:
movl %eax,%ebx #2: aflever i 2. operant ebx
popl %eax #2: reetabeler 1. operant eax
orl %ebx,%eax #2: ||
orl %eax,%eax #test for false
je _if_1_else #false -> hop

#3: return
movl $1,%eax #3: num
jmp factorial_1_end #return med vaerdi i eax

jmp _if_1_end #slut if

```

```

_if_1_else:

#5:return
  movl n_2(%ebp),%eax #5:Load lokal variabel
  pushl %eax #5:gem 1. operant eax
  pushl %edi #5:save edi
  subl $4,%esp #5:reserver memory for parameterblok
  movl %esp,%edi #5:etabler base-reference til parametre
  subl $8,%edi #5:juster som ebp efter kald
  movl n_2(%ebp),%eax #5:Load lokal variabel
### movl $1,%ebx #num
### subl %ebx,%eax #-
  decl %eax #optimized add/sub
  movl %eax,n_2(%edi) #5:gem parameter paa stak
  call factorial_1 #5:aktiver funktion
  addl $4,%esp #5:frigiv parameterblok
  popl %edi #5:restore edi
  movl %eax,%ebx #5:aflever i 2. operant ebx
  popl %eax #5:reetabler 1. operant eax
  imull %ebx #5:*
  jmp factorial_1_end #return med vaerdi i eax

```

```
_if_1_end:
```

```

#funktion instructions slut
factorial_1_end:
  popl %edi
  popl %esi
  popl %ebx
  movl %ebp,%esp #restore stak ptr
  popl %ebp #restore caler frame-ptr
  ret

```

```
#-----
```

```
#end of program
```

```
-----
```

```
Slut på test af test_code_sdu_Factorial.tony
```

```
:
```

```
::::::::::::::::::::::::::::::::::::::::::::::::::::
```

```
:
```

```
:
```

```
-----
```

```
:
```

Start på test af test_code_sdu_IfThen.tony

```
-----
```

test_code_sdu_IfThen.tony

```
:
```

```
001: var b: bool;
```

```
002:
```

```
003: b = true;
```

```
004: if b then
```

```
005:   write 0;
```

```
006: else
```

```
007:   write 1;
```

```
008:
```

```
009: b = !b;
```

```
010: if b then
```

```
011:  write 1;
012:  else
013:  write 0;
014:
```

:

tony.exe consol output

:

Options:

-msg sat til test_code_sdu_IfThen.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start
TONY weeding fase slut
TONY opbygning af symboltabel start
TONY opbygning af symboltabel slut
TONY type-check start

TONY type-check slut

TONY offset beregninger start
TONY offset beregninger slut
TONY kodegenerering af abstract assembler start

TONY kodegenerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

2 gennemloeb og reduceret med:

2 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start
TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_IfThen.exe

:

0

0

```

-----
:
tonyprettyTxt.txt
:
-----
:
tonyprettyXml.xml
:
-----
:
tonysymbol_xref.txt
:
-----
:

```

test_code_sdu_IfThen.s

```

:
# Oversat fra TONY
# Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

_int_format:
.ascii "%d\n\n0"
_zerodivide_format:
.ascii "runtime fejl: nul-division i linie %d\n\n0"
_outofmemory_format:
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\n0"
_nonpositivelements_format:
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\n0"
_indexunderflow_format:
.ascii "runtime fejl: index underloeb i linie %d\n\n0"
_indexoverflow_format:
.ascii "runtime fejl: index overloeb i linie %d\n\n0"
.align 4
_scopeadr_0: #frame-adr. til scopelevel
.long -1 #adr. til lokale data paa scope-level 0
_myheapfreeadr:
.long _myheapspace #adresse på ledig heap-hukommelse
_myheapspace:
.space 10000000 #heap-space
_aftermyheapspace:
.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows
.globl main ##entry for linux

#Data adresser defineret i dette scope

.equ b_1,-4 #1:bool lokal adr. på ebp

_main: #entry for windows
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $4,%esp #reserver memory for lokale data

```

```
#main instructions start
#3: assign
    movl $1,%eax #3:true
    movl %eax,b_1(%ebp) #3: Store lokal variabel

#7: if-then-else
### movl b_1(%ebp),%eax #Load lokal variabel
    orl %eax,%eax #test for false
    je _if_1_else #false -> hop

#5: write
    movl $0,%eax #5:num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

    jmp _if_1_end #slut if
_if_1_else:

#7: write
    movl $1,%eax #7:num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

_if_1_end:

#9: assign
    movl b_1(%ebp),%eax #9: Load lokal variabel
    xorl $1,%eax #9: >0 ?
    movl %eax,b_1(%ebp) #9: Store lokal variabel

#13: if-then-else
### movl b_1(%ebp),%eax #Load lokal variabel
    orl %eax,%eax #test for false
    je _if_2_else #false -> hop

#11: write
    movl $1,%eax #11:num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

    jmp _if_2_end #slut if
_if_2_else:

#13: write
    movl $0,%eax #13:num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

_if_2_end:

#main instructions slut
```

```
xorl %eax,%eax #afslut normal med returvaerdi 0
main_end:
movl %ebp,%esp #restore stak ptr
popl %ebp #restore caler frame-ptr
ret
#-----
_indexunderflow:
pushl %eax
pushl $_indexunderflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_indexoverflow:
pushl %eax
pushl $_indexoverflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_zerodivide:
pushl %eax
pushl $_zerodivide_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_nonpositivelements:
pushl %eax
pushl $_nonpositivelements_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_outofmemory:
pushl %eax
pushl $_outofmemory_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_exit:
movl _scopeadr_0,%ebp #restore frame ptr til main scope
movl %ebp,%esp #restore main start stak ptr
popl %ebp
ret #return fra main
#-----
#end of program
-----
Slut på test af test_code_sdu_IfThen.tony
:
:
:
:
```

:

Start på test af test_code_sdu_Knapsack.tony

test_code_sdu_Knapsack.tony
Udeladt her p.g.a omfanget

:

tony.exe consol output

:

Options:

-msg sat til test_code_sdu_Knapsack.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start

TONY weeding fase slut

TONY opbygning af symboltabel start

TONY opbygning af symboltabel slut

TONY type-check start

TONY type-check slut

TONY offset beregninger start

TONY offset beregninger slut

TONY kodegennerering af abstract assembler start

TONY kodegennerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

 2 gennemloeb og reduceret med:

 36 instruktioner

 0 multiplikationer

 0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_Knapsack.exe

:
50
369
600

:
tonyprettyTxt.txt
:

:
tonyprettyXml.xml
:

:
tonysymbol_xref.txt
:

:
test_code_sdu_Knapsack.s
:

Udeladt p.g.a. omfanget

Slut på test af test_code_sdu_Knapsack.tony

:
:.....
:
:
:

Start på test af test_code_sdu_SimpleRecord.tony

test_code_sdu_SimpleRecord.tony

:
001:
002: type recordType = record of {
003: x: int,
004: y: int
005: };
006: var p : recordType;
007:
008: new p;
009: p.x = 1;
010: p.y = 2;
011: write p.x;
012: write p.y;
013: write p.x + p.y;

:

tony.exe consol output

:
Options:

-msg sat til test_code_sdu_SimpleRecord.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start
TONY weeding fase slut
TONY opbygning af symboltabel start
TONY opbygning af symboltabel slut
TONY type-check start

TONY type-check slut

TONY offset beregninger start
TONY offset beregninger slut
TONY kodegenerering af abstract assembler start

TONY kodegenerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

1 gennemloeb og reduceret med:

0 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start
TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

:

consol output fra test_code_sdu_SimpleRecord.exe

:
1
2
3

:
tonyprettyTxt.txt
:

:
tonyprettyXml.xml
:

:
tonysymbol_xref.txt
:

:

test_code_sdu_SimpleRecord.s

:

Oversat fra TONY

Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk

.data

_int_format:

.ascii "%d\n\0"

_zerodivide_format:

.ascii "runtime fejl: nul-division i linie %d\n\0"

_outofmemory_format:

.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\0"

_nonpositivelements_format:

.ascii "runtime fejl: array <= 0 elementer i linie %d\n\0"

_indexunderflow_format:

.ascii "runtime fejl: index underloeb i linie %d\n\0"

_indexoverflow_format:

.ascii "runtime fejl: index overloeb i linie %d\n\0"

.align 4

_scopeadr_0: #frame-adr. til scopelevel

.long -1 #adr. til lokale data paa scope-level 0

_myheapfreeadr:

.long _myheapspace #adresse på ledig heap-hukommelse

_myheapspace:

.space 10000000 #heap-space

_aftermyheapspace:

.long 0 #4 byte ekstra da længde gemmes før test

.text

.globl _main ##entry for windows

.globl main ##entry for linux

#Data adresser defineret i dette scope

#5: type recordType

#4: record of

.equ x_1,0 #3: int indirekte adresse

.equ y_2,4 #4: int indirekte adresse

#4: end of record

#5: end type recordType

.equ p_3,-4 #6: record lokal adr. på ebp

_main: #entry for windows

main: #entry for linux

pushl %ebp #save ebp

movl %esp,%ebp #set frame ptr

movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes

subl \$4,%esp #reserver memory for lokale data

#main instructions start

#8: new

movl \$8,%ebx #edx = recordlaengde

movl _myheapfreeadr,%eax

movl %ebx,0(%eax) #gem allokeret mem size

addl %ebx,%eax #ny freeadr

addl \$4,%eax #+ 4 byte til size

```
    movl %eax,_myheapfreeadr #gemmes
    cmpl $_aftermyheapspace,%eax #test for out of memory
    jng _new_1
    movl $8,%eax #linienr på fejl
    jmp _outofmemory
_new_1:
    subl $8,%eax #adresse på record = freeadr - size
#store i variabel
    movl %eax,p_3(%ebp) #8: Store lokal variabel

#9: assign
    movl $1,%eax #9: num
#9: struct store
    pushl %eax #9: save 1. op
    movl p_3(%ebp),%eax #9: hent adr.
#struct load/store
    popl %edx #9: hent værdi igen
    movl %edx,x_1(%eax) #9: base adr. på struktur-variabel i eax

#10: assign
    movl $2,%eax #10: num
#10: struct store
    pushl %eax #10: save 1. op
    movl p_3(%ebp),%eax #10: hent adr.
#struct load/store
    popl %edx #10: hent værdi igen
    movl %edx,y_2(%eax) #10: base adr. på struktur-variabel i eax

#11: write
#11: struct load
    movl p_3(%ebp),%eax #11: hent adr.
#struct load/store
    movl x_1(%eax),%eax #11: load 1. op. fra base adr. på struktur-variabel i eax
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#12: write
#12: struct load
    movl p_3(%ebp),%eax #12: hent adr.
#struct load/store
    movl y_2(%eax),%eax #12: load 1. op. fra base adr. på struktur-variabel i eax
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#13: write
#13: struct load
    movl p_3(%ebp),%eax #13: hent adr.
#struct load/store
    movl x_1(%eax),%eax #13: load 1. op. fra base adr. på struktur-variabel i eax
#13: struct load
    pushl %eax #13: save 1. op
    movl p_3(%ebp),%eax #13: hent adr.
#struct load/store
    movl y_2(%eax),%ebx #13: load 2. op. fra base adr. på struktur-variabel i eax
    popl %eax #13: hent 1. op værdi igen
```

```
addl %ebx,%eax #13: +
pushl %eax
pushl $_int_format
call printf
addl $8,%esp #Fjern parametre igen

#main instructions slut
xorl %eax,%eax #afslut normal med returværdi 0
main_end:
movl %ebp,%esp #restore stak ptr
popl %ebp #restore caler frame-ptr
ret
#-----
_indexunderflow:
pushl %eax
pushl $_indexunderflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_indexoverflow:
pushl %eax
pushl $_indexoverflow_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_zerodivide:
pushl %eax
pushl $_zerodivide_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_nonpositivelements:
pushl %eax
pushl $_nonpositivelements_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_outofmemory:
pushl %eax
pushl $_outofmemory_format
call printf
addl $8,%esp #Ryd op paa stak
movl $2,%eax #Returvaerdi 2
jmp _exit

_exit:
movl _scopeadr_0,%ebp #restore frame ptr til main scope
movl %ebp,%esp #restore main start stak ptr
popl %ebp
ret #return fra main
#-----
```

#end of program

Slut på test af test_code_sdu_SimpleRecord.tony

:
:.....
:
:

Start på test af ttest_code_sdu_StaticLink.tony

ttest_code_sdu_StaticLink.tony

:

:
tony.exe consol output

:

:
consol output fra ttest_code_sdu_StaticLink.exe

:

:
tonyprettyTxt.txt

:

:
tonyprettyXml.xml

:

:
tonysymbol_xref.txt

:

:
ttest_code_sdu_StaticLink.s

:

Slut på test af ttest_code_sdu_StaticLink.tony

:
:.....
:
:

Start på test af test_code_sdu_WhileDo.tony

test_code_sdu_WhileDo.tony

:
001: var i: int;
002:
003: i = 3;
004: while i < 3 do {
005: write 9;
006: i = i + 1;
007: }

```
008: write 2;
009:
010: while i <= 4 do {
011:   write i;
012:   i = i + 1;
013: }
014: write 2;
015:
```

:

tony.exe consol output

:

Options:

-msg sat til test_code_sdu_WhileDo.consol.txt

TONY Parser afsluttet normal

TONY weeding fase start

TONY weeding fase slut

TONY opbygning af symboltabel start

TONY opbygning af symboltabel slut

TONY type-check start

TONY type-check slut

TONY offset beregninger start

TONY offset beregninger slut

TONY kodegenerering af abstract assembler start

TONY kodegenerering af abstract assembler slut

TONY peep-hole optimimering start

TONY peep-hole optimimering slut:

2 gennemloeb og reduceret med:

4 instruktioner

0 multiplikationer

0 jumps

TONY assembler udskrives til <stdout> start

TONY assembler udskrives til <stdout> slut

Antal alvorligFejl: 0

Antal fejl: 0

Antal advarsler: 0

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consol output fra test_code_sdu_WhileDo.exe

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2  
3  
4  
2
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:  
tonyprettyTxt.txt  
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:  
tonyprettyXml.xml  
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:  
tonysymbol_xref.txt  
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test_code_sdu_WhileDo.s

```
:  
# Oversat fra TONY  
# Compiler skrevet af Bjørk Boye Busch - bjbu@tietgen.dk  
  
.data  
  
_int_format:  
.ascii "%d\n\n0"  
_zerodivide_format:  
.ascii "runtime fejl: nul-division i linie %d\n\n0"  
_outofmemory_format:  
.ascii "runtime fejl: out of memory i linie %d - heapsize(10000000)\n\n0"  
_nonpositivelements_format:  
.ascii "runtime fejl: array <= 0 elementer i linie %d\n\n0"  
_indexunderflow_format:  
.ascii "runtime fejl: index underloeb i linie %d\n\n0"  
_indexoverflow_format:  
.ascii "runtime fejl: index overloeb i linie %d\n\n0"  
.align 4  
_scopeadr_0: #frame-adr. til scopelevel  
.long -1 #adr. til lokale data paa scope-level 0  
_myheapfreeadr:  
.long _myheapSPACE #adresse på ledig heap-hukommelse  
_myheapSPACE:  
.space 10000000 #heap-space  
_aftermyheapSPACE:  
.long 0 #4 byte ekstra da længde gemmes før test  
  
.text  
  
.globl _main ##entry for windows  
.globl main ##entry for linux  
  
#Data adresser defineret i dette scope  
  
.equ i_1,-4 #1:int lokal adr. på ebp  
  
_main: #entry for windows
```

```
main: #entry for linux
    pushl %ebp #save ebp
    movl %esp,%ebp #set frame ptr
    movl %ebp,_scopeadr_0 #gem frame ptr til andre scopes
    subl $4,%esp #reserver memory for lokale data
#main insructions start
#3: assign
    movl $3,%eax #3: num
    movl %eax,i_1(%ebp) #3: Store lokal variabel

#7: while
_while_1:
    movl i_1(%ebp),%eax #4: Load lokal variabel
### movl $3,%ebx #num
### cmpl %ebx,%eax #sammenlignings exp
    cmpl $3,%eax #optimized cmp
    jl _equation_2_true
    xorl %eax,%eax #4: exp false
    jmp _equation_2_end
_equation_2_true:
    movl $1,%eax #4: exp true
_equation_2_end:
    orl %eax,%eax #test for false
    je _while_1_end #false -> hop
#5: write
    movl $9,%eax #5: num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#6: assign
    movl i_1(%ebp),%eax #6: Load lokal variabel
### movl $1,%ebx #num
### addl %ebx,%eax #+
    incl %eax #optimized add/sub
    movl %eax,i_1(%ebp) #6: Store lokal variabel

    jmp _while_1
_while_1_end:

#8: write
    movl $2,%eax #8: num
    pushl %eax
    pushl $_int_format
    call printf
    addl $8,%esp #Fjern parametre igen

#13: while
_while_3:
    movl i_1(%ebp),%eax #10: Load lokal variabel
### movl $4,%ebx #num
### cmpl %ebx,%eax #sammenlignings exp
    cmpl $4,%eax #optimized cmp
    jle _equation_4_true
    xorl %eax,%eax #10: exp false
    jmp _equation_4_end
_equation_4_true:
    movl $1,%eax #10: exp true
```



```
_equation_4_end:
  orl %eax,%eax #test for false
  je _while_3_end #false -> hop
#11:write
  movl i_1(%ebp),%eax #11:Load lokal variabel
  pushl %eax
  pushl $_int_format
  call printf
  addl $8,%esp #Fjern parametre igen

#12:assign
  movl i_1(%ebp),%eax #12:Load lokal variabel
### movl $1,%ebx #num
### addl %ebx,%eax #+
  incl %eax #optimized add/sub
  movl %eax,i_1(%ebp) #12:Store lokal variabel

  jmp _while_3
_while_3_end:

#14:write
  movl $2,%eax #14:num
  pushl %eax
  pushl $_int_format
  call printf
  addl $8,%esp #Fjern parametre igen

#main insructions slut
  xorl %eax,%eax #afslut normal med returvaerdi 0
main_end:
  movl %ebp,%esp #restore stak ptr
  popl %ebp #restore caler frame-ptr
  ret
#-----
_indexunderflow:
  pushl %eax
  pushl $_indexunderflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_indexoverflow:
  pushl %eax
  pushl $_indexoverflow_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_zerodivide:
  pushl %eax
  pushl $_zerodivide_format
  call printf
  addl $8,%esp #Ryd op paa stak
  movl $2,%eax #Returvaerdi 2
  jmp _exit

_nonpositivelements:
```

```
    pushl %eax
    pushl $_nonpositivelements_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_outofmemory:
    pushl %eax
    pushl $_outofmemory_format
    call printf
    addl $8,%esp #Ryd op paa stak
    movl $2,%eax #Returvaerdi 2
    jmp _exit

_exit:
    movl _scopeadr_0,%ebp #restore frame ptr til main scope
    movl %ebp,%esp #restore main start stak ptr
    popl %ebp
    ret #return fra main
#-----
#end of program
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Slut på test af test_code_sdu_WhileDo.tony
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:
```